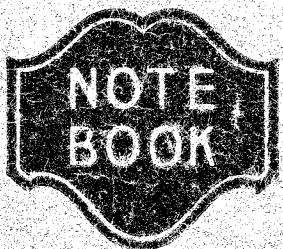


Contents - Henry Larwig training spiral notebook

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THE SPIRAL



No. 309



Made Under One or More of The Following
U. S. Patents 2,199,480 2,247,487 2,035,778
and Other U. S. Patents Issued.

Inspections.

J. O. 01-20EF-2

J. O. 00-20A-2

Maintenance Instruction Forms.

A.R.F. 15-1, March 15, 1943

Flight Report, Forms 1+1A

J. O. 00-20A

Visual inspection of the
airplane. Form 41B, 60A,
60B + 61.

J. O. 00-1, Index

J. O. 00-5, Information

pre-flight

Daily

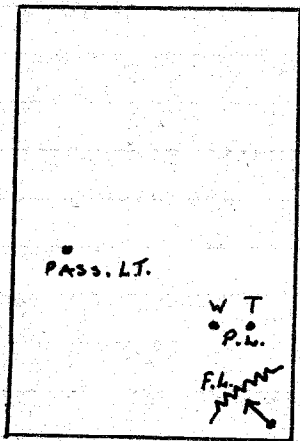
25 hour

50 hour

Engine Run-up

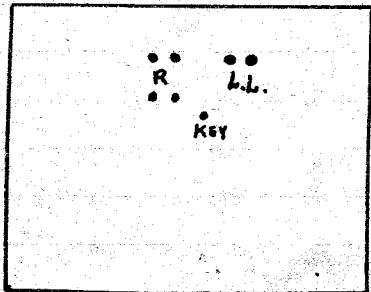
1. Check chocks and all clearances around plane.
2. Place fuel Bottle. Unlock Flight Control
3. Check switches + pull props. through.
4. Set parking brakes. turn on hydraulic pressure.
5. Turn on Bat. sv. + inverter.
6. open fuel shut-off valves + turn on boost pumps with mix control in Auto-Rich. check for flow in blower drain + move to idle cut-off.
7. Supdg. - no boost. props. - low. Pitch
8. open cowl flaps. next page.

Light switches.



R - recognition
L.L. - landing lights
F.L. - Form. lights
P.L. - position lts.

Pilots control PANEL.



CENTRAL CONTROL PANEL.

Intercooler in "Cold position"

9. open throttle, $\frac{1}{4}$. Carb. air. "on"

10. Set primer pump.

11. Energize and mesh.

12. Cut in Magns and prime as necessary

13. Mix Control in "Auto Rich"

14. adjust throttle. BE SURE to
CHECK OIL PRESSURE IMMEDIATELY.

70 to 80[#]" 75[#]" DESIRED, also check
fuel pressure 14 to 16[#]" 15[#]"
desired.

Lock primer

Check cyl. head. Temp (160°-205°)

Check oil temp. 60-80°.

Run to 1800 R.P.M. then check
magns. Check prop pitch.

Turn in generators at 1800 R.P.M.

Check mags for "off" at 800 R.P.M.

Check R.P.M. at "Full Boost"

(46" @ 2500 R.P.M.).

Check vacuum to about 4" hg.

Oil pressure. 8th P.S.I.

Check inverter voltage (26-32 volts).

Check idling 550 R.P.M.

For stopping full mixture control to idle cut off, then slowly advance throttle.

Turn "off" all switches.

Lock controls.

(Then hope and pray everything goes alright).

- Crew 35 -

- 18- LT. WALTER, H. KEILT - 677767
- 18- LT. RENE C. FIX - 0-682841
- 01- LT. HOWARD L. HARMSTON - 0679194
- 38- SGT. HENRY J. LARWIG - 18132093
- 38- SGT. JEFF. E. CRAM - 15116636
- 38- SGT. WILLIAM, WIERSMA - 32605706
- 38- SGT ALLEN, GEORGE J - 36202412
- 38 - SGT. RUDGE, HARRY W - 33423244

2500	R.P.M.	- 40"	TAKE OFF
2300	R.P.M.	- 34"	CLIMB
1950	R.P.M.	- 29"	CRUISE

Aircraft Recognition

U. S. Pursuits

P38	P51
P39	P70
P40	WILDCAT
P43	CORSAIR
P47	

BRITISH

SPITFIRE

HURRICANE

BEAU FIGHTER

RUSSIAN

I-16

I-18

IL-2

<u>German</u>	<u>W + F</u>
FW 190	34' - 29'
Me 110	53' - 40'
Me 109 E	32' - 29'
Me 109 F	33' - 30'

<u>Japanese</u>	<u>W + F</u>
SENTO	37' - 25'
NAGOYA	40' - 30'
NAKA 97	37' - 24'

<u>ITALIAN</u>	<u>W + F</u>
MC 200	35' - 27'
MC 202	35' - 30'
RE 2000	37' - 26'
RE 2001	36' - 27'

600 yds. effective range of a
hand held flex gun.

1000 yds. effective range of a
sperry turret gun.

Planes with 37' wingspan
or less; add 100 to get $\frac{3}{4}$
of radius. With 38' wing
span or more add 150 to
get $\frac{3}{4}$ radius. Use correct size.

Angle firing

Angle of 30° or less subtract 5'

" " $30^\circ-60^\circ$ subtract 10'

" " $60^\circ-90^\circ$ subtract 5'

Machine guns

M.R. Caliber 50 Browning
belt fed, air cooled.

3 recoiling groups

1. bolt

2. Barrel

3. barrel extension.

gun operates on short recoil.

1. Chamber pressure - 52,000 P.S.I.
2. Muzzle velocity - 2,750 ft per sec.
3. Barrel has 8 lands and 8 grooves turning to the right.
make 1 turn every 15"
4. recoil of barrel and extension
is 1 1/8"

steps in firing

1. Recognize the aircraft
2. use wing span or fuselage
3. determine angle if any.
4. determine part of sight filled + estimate range

6. recoil of bolt $7/8$ "

6. recoil of parts before unlocking
 $5/8$ "

7. fire control is your cocking lever. fire control is effective
 $3/8$ " of battery.

Battery position - when bolt is locked to your barrel extension and your barrel extension is against your trunion block.

fire control - is any part or parts that prevent premature release of the firing pin before the action is closed and locked.

Recoil - is the rearward movement of the recoiling parts.

Counter Recoil - is the forward movement of the recoiling parts.

Ballistics are the forces that act on the bullet after it leaves the gun.

Sperry Upper Local.

turret turns 0-360° azimuth
85° zenith.

Sperry K-3 computing sight
on upper turret.

turret operated electric-hydraulic.
A thrust bearing supports
the entire weight of turret.

8 rings in collector ring assembly.
6 in use. 2 spares. in terminal box.

Push to talk switch located
by sight foot.

8 fuses in turret, 4 used and
4 spares. In junction box on
upper left side. 170A - power
20A - firing circuit, 15A sight and

5A for trouble light.

1. sight switch
2. main power switch
3. gun selector switches
4. safety switch
5. firing switch

800 rounds for turret, 400 rounds for each gun. 3 cans for each gun (125 rounds in each can).

(Centralizing springs).

turret weight 1,015 lbs

45° per second speed of azimuth

30° per second elevation

40 3/4" diameter of turret

Terminal box provides a means of supplying electricity to the turret and for its communication.

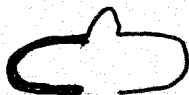
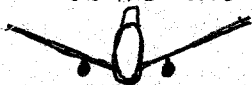
50 Cal. M2

Nomenclature of Groups

1. Back Plate
2. Cover
3. Oil Puffer
4. Barrel
5. Casing
6. Bolt.

5 forces affecting the bullet.

1. Air resistance
2. Mount Velocity
3. Bullet Rotation
4. Propellant charge
5. Gravity.



Nomenclature

I. Cover group.

1. Cover Extractor Cam.
2. Cover Extractor Spring
3. Belt feed lever
4. Belt feed lever plunger spring
5. Belt feed slide
6. Belt feed pawl
7. Belt feed pawl arm
8. Cover Latch and spring.

II Back Plate Group

1. latch and latch lock.
2. Buffer Plate.
3. Buffer Disc.
4. Buffer adjusting screw.

III Bolt Group

1. Bolt stud
2. Driving Spring
3. Extractor Assembly
 - A. Ejector
 - B. Lug
 - C. Hook
4. Extractor stop pin
5. Bolt switch
6. Grooves
7. T-Slot
8. Recoil Plate
9. Firing Pin Port
10. Lower Projection
11. Middle Projection
12. Bolt Recess

13. Cocking lever Pin
14. Cocking lever
15. Sear stop
16. Sear side
17. Sear-sear notch + sear spring
18. Firing Pin assembly.
 - A. Striker
 - a. Extension
 - c. notch
 - d. Spring

III Oil Buffer Group.

1. Oil Buffer Body.
 - A. oil Buffer Body lock spring
 - B. oil Buffer tube lock spring
 - c. accelerator
 - d. accelerator Pin
 - C. Breach lock depressors

F. Guide keys

H. Shoulders

2. Oil Buffer Unit.

IV. Barrel Group

1. Barrel, muzzle end, breech end chamber, rifling.

2. Barrel extension.

3. Barrel extension shank

4. Barrel locking spring

5. Breech lock

6. Breech lock pin

7. Inner recess

V. Receiver Group

1. Emission Block

2. Receiver

3. Top plate bracket

4. Breich lock cam
5. Extractor cam
6. Extractor switch
7. Trigger Bar
8. Feedway.
9. Belt holding pawl
10. Belt holding pawl spring
11. Belt holding pawl pin
12. Front cartridge stop
Rear cartridge stop
link stripped.
13. Front barrel bearing
14. Barrel Jacket
15. Front & rear mounts
16. Charging handle
17. slide
18. bracket
19. cover detent

R. W. GUN - VERTICAL DEFLECTION

200 YDS.	400 YDS.	600 YDS.
2 FT.	5 FT.	10 FT.

BULLET TRAIL

200 YDS	400 YDS	600 YDS
5 MPH	15 MPH	20 MPH

L. W. GUN - VERTICAL DEFLECTION

200 YDS.	400 YDS	600 YDS
0 FT.	2 FT.	5 FT.

BULLET TRAIL ABOUT SAME AS
R. W. GUN.

FRONT GUN - VERTICAL DEFLECTION

200 YDS.	400 YDS.	600 YDS.
1 FT.	3 FT.	8 FT.

AT 45° - BULLET TRAIL

200 YDS.	400 YDS.	600 YDS.
0	5 MPH	10 MPH

Limit stop adjustment

1. Loosen the three retained screws on vertical worm gear.
2. Place guns at zero elevation.
3. Rotate the vertical worm gear (the top towards the front of the turret) until the two dogs meet.
4. Tighten up the three screws.
5. Tighten pinion nut and replace housing.

Fire cut-off adjustment

1. Remove fire cut-off housing.
2. Place turret at 0° azimuth, and 90° elevation.
3. Place setting fixture in

hole of profile cam.

4. Loosen three screws on profile cam and three screws on horizontal worm gear.
5. Place cam pin in hole of setting fixture.
6. Tighten all screws and check cam pin height.
7. Move turret to one side in azimuth.
8. Turn main switch "on" and close safety switch.
9. Relay will close.
10. Rotate turret slowly back - relay should open when cam pin reaches junction of slope and flat top of setting fixture.

take out fixture setting.

11. Replace housing.

Elevation Creep Adjustment

1. Remove fix cut-off and eccentric gear box housings.
2. Loosen pinion nut in eccentric gear box.
3. Loosen screw on zero detent.
4. Bump vertical worm gear, rotate it back and forth until a neutral spot is found.
5. Tighten on screw of zero detent being careful not to displace the rate shaft and that there is equal tension on projection of zero detent.

G-4A - G-11 solenoids
G-4A on top, G-11 on back.

Nomenclature and Part function
of the oil Buffer Tube.

1. oil Buffer Piston rod shank
engages with barrel extension shank.
2. spring guide
3. guide key - right hand side
4. oil buffer tube spring
5. Tube cap.
 - A. cap plug.
 - B. spring.
 - C. ring.
 - D. packing gland.
 - E. relief valve. (12-15" \square ")

{ 40 to 50 thousand clearance between
valve and head.

6. oil buffer piston rod.

7. A. shank

8. Head.

9. valve.

A. two flat stock keys

10. oil buffer piston rod nut.

11. oil buffer tube

A. 2 filled plugs

B. Index slot

12. oil Buffer piston rod head

A. 6 throttling ports, helps
form restricted openings.

13. Valve

A. valve has oversized opening

AXS-777 oil used in oil
buffer piston.

3 flexible shafts

A. azimuth

B. elevation

C. range

2 deflection dials

2 position dials

deflection dial thumb screws
optical head.

range dial

azimuth dimension dial

lamp housing

lamp

Use 3580 in hydraulic
units.


Grease ANG 3 or Beacon MR85

3 position stoppages

- 1st. When action is in battery position, bolt stud forward.
- 2nd. When bolt is one half the way back to all way forward.
- 3rd. From half way back to all the way back.

Boresighting

1. Remove bolts and back plates.
2. Remove all flexible cables from sight.
3. Center left gun adjustments.
4. Boresight left gun on a target 1000 yds or more away.
5. Adjust right gun to boresight on the same target.
6. Turn target dimension to 20 and range dial to 1000 yds.
7. Remove lamp and lamp housing.
8. Turn deflection dials to read zero. (alternating adjusting with shafts in inputs) (Ag. + Eg.).

- 
9. Place Reticules on same
boresight target (by use of
thumb screws).
 10. Turn turret to 0° Az. and
 0° elevation.
 11. Replace lamp and lamp
housing and turn sight "out".
 12. Turn position dials to 0.
(use same method as
adjusting deflection dials).
 13. Connect all flexible shafts,
meshing with closest tooth.
 14. Replace bolts and back plates.



ROUND



OVAL



RECTANGLE

1. square wing tips
2. round wing tips

Wing position

1. Low wing
2. Low mid wing
3. mid wing
4. high mid wing
5. High wing
6. Parasol wing

Wing types

1. dihedral.
2. straight center section, outer dihedral.
3. negative dihedral.

Landing gears

1. fully retractable gear
2. semi-retractable gear
3. fixed landing gear

Engines

- | | |
|-----------|----------------|
| 1. inline | No. of engines |
| 2. radial | |

Air scoops - size and position



TAPERED



SWEPT BACK



SWEPT BACK
TAPERED



ELLIPTICAL WING



ROUNDED TRAILING
EDGE

D-11 solenoids

Sperry Lower Bell

1290[#] weight without gun
and ammunition

(It has no safety switch).
suit heater and trouble
lamp

It has some armor plating.

It is the safest turret.

(675 in left gun and 500
in right gun. (ammunition)

turret moves 0-360° azimuth,
elevation is from 0 to a
minus 90°.

0-45° per second in azimuth

0-30° per second in zenith
turret mounted to a trunion

which is on a eye beam
self aligning bearing
Centerizing column.

Azimuth ring gear is mounted
by twenty load shock absorbing
mounts.

everything for elevation is
on left. azimuth is on
right.

Elevation power rack moves
turret in elevation (segment
gear).

Elevation hand rack moves
turret in elevation by
hand. (on left hand end
bell).

hand control and limit stop
unit

4 flexible shafts.

* { Fixed segment gear (elevation)
Mounted on left hand tension
support bracket.

Fixed segment takes care of
input to limit stop
takes care of elevation
prediction to H. 4

left foot - range dial

right foot - push to talk sw.

5 clutches

1. elevation hand clutch
2. Exterior elev. power clutch
3. interior elev. power clutch
4. azimuth power clutch.
5. interior elevation hand. clutch

Caliber 30 Browning M2

Muzzle velocity 2800 ft per second

Chamber pressure 50,000 P. S. I.

MAX. Range 3,500 yds.

Rate of fire 1000 to 1200 rounds
per minute.

Bolt recoil 4.4"

Barrel + Barrel ext. $5\frac{1}{8}$ "

Recoil before unlocking $3\frac{3}{8}$ "

Fire control effective up to $7\frac{1}{2}$ "
from battery.

Firing pin released in out.

fire $\frac{1}{4}$ " from battery.

barrel length 24"

4 lands, 4 grooves, turn right

1 complete turn every 12"

gun weight 36th

Cover group same as 50 cal.

Back plate group has horizontal latch lock.

Bolt group.

single driving spring.

bolt stud collar offset, long end goes in bolt.

Extractor assembly.

extractor cam plunger takes place of extractor lug.

Extractor ejects very sound and must be changed when changing feed.

sear holder and plunger and spring, push up to remove.

sear runs horizontal, sear
plunger and spring.

sear notch vertical.

Firing pin all one piece. two
firing pin notches.

Lack frame group. (takes place
of oil buffer group).

accelerator and depressors.

Trigger bar on top of lack
frame. spring in back.

Accelerator stop stud. inner
left side.

Barrel plunger spring - inner
left side. (absorbs recoil of
barrel + barrel extension).

guide keys).

Lock frame retained - right
rear side.

Barrel group.

barrell lock spring - left side
barrell extension has 4 inner
recesses.

same type breech lock (sliding
wedge).

{ breech lock pin and accelerator
pin are interchangeable

T-lug. (Barrell extension shank).
barrell plunger stud - left side
of T-lug.

Receiver group

Charging handle assembly

Bracket and slide, and charging handle.

breach lock cam, bottom of receiver.

Top plate bracket.

2 cartridge stops, one acts as link stripper.

extractor cam

extractor feed cam.

Barrel jacket

muzzle attachment, aids in recoil of barrel + barrel extension (300#).

Procedure in entering turret


1. Remove ^① elevation hand crank from its clip and attach to shaft.
2. Move ^② elevation hand clutch to "in" position
3. Move ^③ elevation power clutch to "out" position, using clutch handle, then replace handle in clip.
4. Loosen ^④ elevation brake slowly, holding ^⑤ elevation hand crank firmly.
5. Crank turret down to ^⑥ -90°
6. While holding ^⑦ elevation hand crank, open ^⑧ turret door.

- reach inside and move ⁽¹⁰⁾ slav.
power clutch to "in" position
7. Move ⁽¹¹⁾ slav. hand clutch to
"at" position, and remove ^{(12) slav.} hand
crank and place in ⁽¹³⁾ slip.
8. Enter turret, close door
securely, ⁽¹⁴⁾ handles all way up
and ⁽¹⁵⁾ door is lock, before turning
⁽¹⁶⁾ sight and main power switches
on.

Chanel and roller arms give
variable rate to lower turret.

3580 fluid + A.M.S. 3 grease
A end yoke.

Units operated 800 to 900 P.S.I.

- 
1. A end - Constant speed + variable displacement
 2. B end - variable speed + constant displacement.
 3. A end or hydraulic pump driven by constant speed motor (4000 RPM).
 4. B end - hydraulic motor driven by A end.
 5. Both azimuth + elev. wipers units are identical + interchangeable.

Replenishing pump maintains constant pressure of 85 P.S.I. Boosted piston + cylinder - it moves or displaces the A end yoke.

relief valve. - relieves abnormal
pressure (set at 1250 P.S.I.).

fluid flows through high pressure
from A end to B end.

Ammunition for 30 + 50 caliber.

1. Ball type - used against personal and light vehicles or unprotected shelters (projectile is copper filled with lead).
no marking on projectile.
2. Armor piercing - used against armored vehicles, concrete shelters or any protect shelter of any kind. (copper jacket, with armor piercing projectile inside, lead in tip of copper jacket). tip from $\frac{3}{16}$ " is painted black.
3. Tracer - used to tell the gunner the trajectory of his shells. (tracer slightly longer

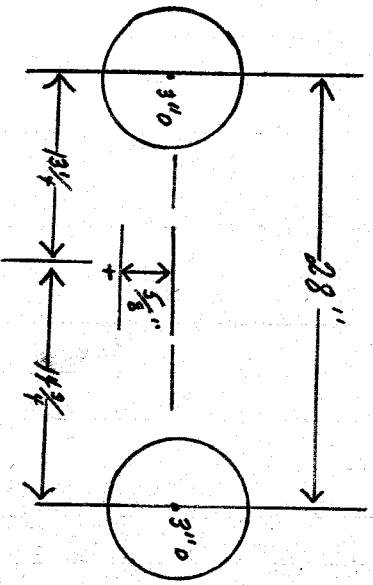
then normal shells). also use
for incendiary purposes. tip
to $7/16$ " painted red.

4. Incendiary - used to set fires.
tip painted light blue.

Belts usually loaded 4 to 1
4 armor piercing and 1 tracer.

100 rounds - $30\frac{1}{4}$ lbs.

Divide by 10 to get size of disc in "



$$\frac{3''}{10} = 30 \text{ ang}$$

Bore sight disc for launch Ball

LEFT SIDE

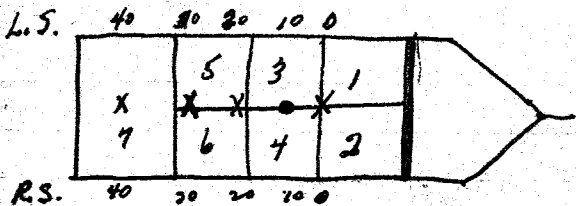
0-M.P.H. $2\frac{1}{2}$ ' FT. LEAD

10-M.P.H. NO LEAD

20-M.P.H. $2\frac{1}{2}$ ' BEHIND

30-M.P.H. 5' BEHIND.

40-M.P.H. 10 FT. BEHIND CENTER.



Aim along target top on right side

P-70

Beam fighter 1 Rad. engine

Beam fighter 2 Inline engine

P-38

Sento (zero)

M. C. 200 - Coy. Cowl.

Gruman Wildcat

Spitfire

Hurricane

P-40

P-39

Magaya (zero)

Naka 97 - FIXED, L.G.

Russian I-12

Russian I-16

Russian I-18

M.E. 110

M.E. 109E

M.E. 109F

F.W. 190

Beaufighter (anline + radial
engines,
Hurricane

T.O. Read.

01-20 EE 1

02-35 BG 1

03-20 CC 1

03-10 DA 2

03-5-42

01-1-61 Par 22 in
particular.